

PixelPoint®

Data Candy Gift Card Integration



Publication Details

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Patents

The following patents apply to some areas of functionality within the PixelPoint software suite: Pat. 6,384,850; 6,871,325; 6,982,733; 8,146,077; 8,287,340



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Overview

DataCandy, is a Leading Loyalty and Gift Card Solution Provider in Canada and the United States

This document will detail the gift card portion only

Requirements

The following are the required components.

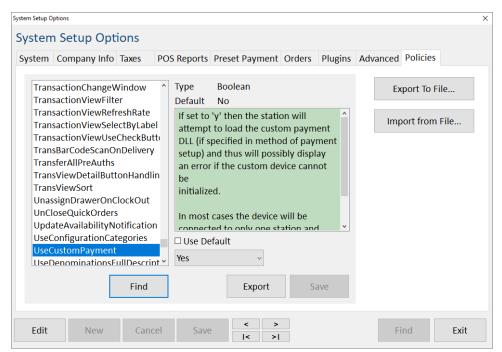
DataCandy.dll (Plugin DLL) v20.4.20.2 or higher Copy the file *DataCandy.dll* into the DLLS folder (\posserver*PixelPOS\DLLS*.)

PixelPointPOS.exe v20.4.29.1064 BackOffice.exe v20.4.29.1064

Configuration

Policies

The policy **UseCustomPayment** must be set to Yes.



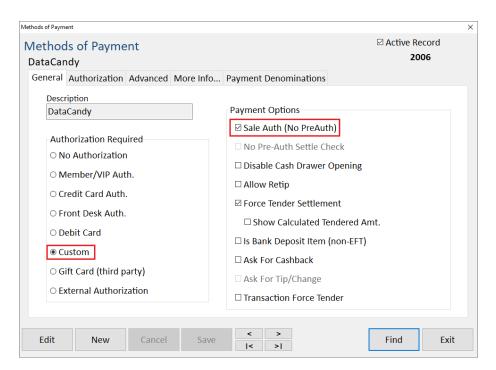
SAVE the Policy Changes

Payment Method Setup

Go to BackOffice => Payments => Methods of Payment Create a new Method of Payment and set the following options.

Tab General.

Authorization Required is set as **Custom**. Sale Auth (No PreAuth) checked **ON**.



On the Advanced Tab.

Do not ask for swipe checked **OFF**.

Do not show in POS payment list checked OFF.

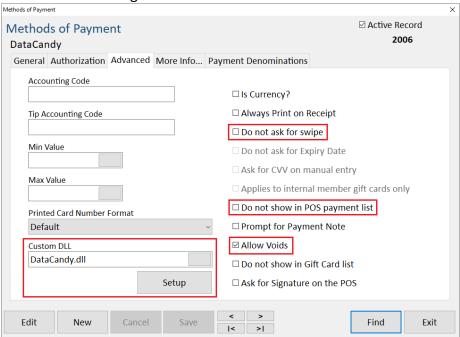
Allow Voids checked ON.

There is the section Custom DLL.

Click in the button on the right side of the box to browse and select the plugin DLL (DataCandy.DLL)

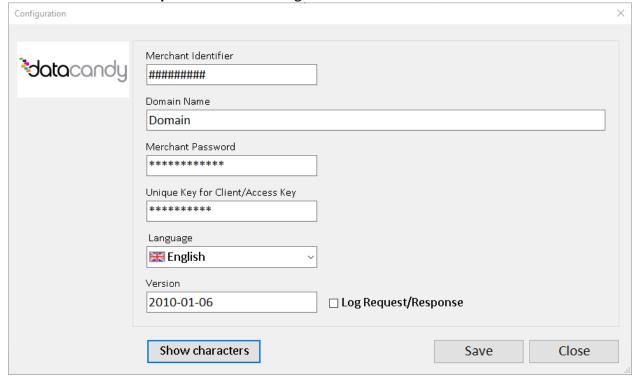
SAVE the changes

Advanced Tab Configurations



DataCandy.DLL Configuration

Click in the button **Setup** to launch the configuration GUI.



Definition of configuration fields

Merchant Identifier: It is the ID of the Merchant for the account, supplied by DataCandy.

Domain Name: It is domain URL to access DataCandy services for a given account.

Merchant Password: The password assigned to the Merchant account.

Unique Key for Client: A key used by the Merchant as part of their credentials to access DataCandy services.

Language: Provides options to switch language used in all GUI's between English and French. Note: selecting French all messages visible to the POS will be in French

Log Request/Response: If enabled, requests from Pixel and responses content received from DataCandy will be logged and save in files at C:\PIXELPOS\Interface\DataCandy. Enable this check box for troubleshooting of DataCandy transactions See Sample logging at the end of this document

Merchant Password and Unique Key for Client are encrypted using AES. The button Show characters allows to switch between hiding and showing the characters of the encrypted fields.

Click on the button **SAVE** to save the changes.



Form Designer Configuration

Go to BackOffice => Point of Sale => Form Designer Select either an Order of a Finish form that is to be used.

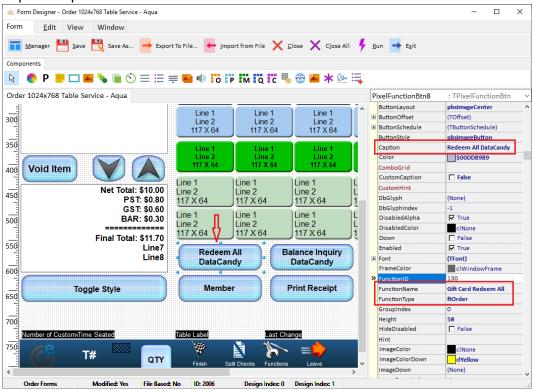
Drop two controls of the type TPixelFunctionBtn in the form.

Assign one of the buttons the following properties.

FunctionType: Select ftOrder from the list.

FunctionName: Select Gift Card Redeem All from the list.

Caption: Up to the user.

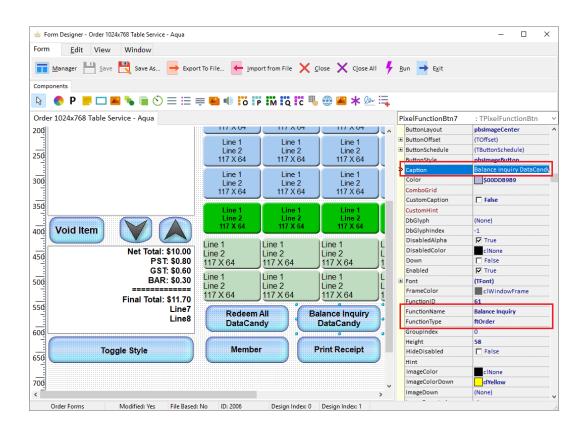


Assign the other button the following properties.

FunctionType: Select **ftOrder** from the list.

FunctionName: Select Balance Inquiry from the list.

Caption: Up to the user.



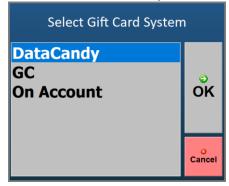
POS Operations

The following is the list of Gift Card operations supported by the integration.

- ✓ Activation/Issue and Increment/Reload
- ✓ Redeem
- ✓ Activation, Increment and Redeem with multiple cards
- ✓ Cancellation of Activation, Increment and Redeem
- ✓ Cash Remittance
- ✓ Balance
- ✓ Settle Batch
- ✓ Activation/Issue and Increment/Reload

Issue/Reload a Gift Card

Create a check and go to the Finish Form. Click on the button **Gift Card**. The Gift Card Wizard will open. If there are more than one Gift Card services a dialog will prompt the user to pick one. It will be the newly created Method of Payment called **DataCandy** in this case



Follow all three steps.

- 1. select the Amount of money that is going to going to be deposited in the card.
- 2. select whether the operation to perform is Issue (Activation) or Reload (Increment).
- 3. swipe or manually enter the card(s).



Click on the button **Finish**. The request is sent to DataCandy.

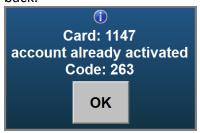
If approved, a message will inform the transaction was accepted, the last 4 digits of the card, the new balance on the card, and how much money was added the card.



There is a report with the details.

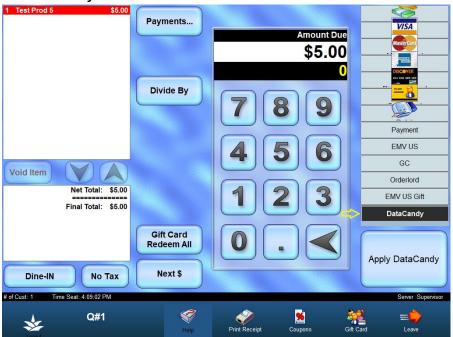


If declined, a message will show whatever error description and error code DataCandy sends back.



NOTE: if the card has never been used before use the 'ISSUE' button to load money on to the card. You only need to 'ISSUE' a card once. If the card has already been issued then use the 'RELOAD' button to add money. If the user selects the wrong method to load money, they will be informed by the on-screen message to use the other button to load money.

Redeem a Gift Card

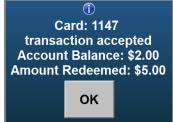


From the finish form select the DataCandy Payment Method and apply it. The user is prompted to swipe or manually enter the DataCandy gift card.

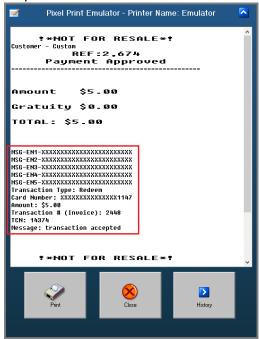


The request is sent to DataCandy.

If approved, a message will inform the transaction was accepted. Displayed will be the last 4 digits of the gift card used, the new balance on the card and how much money was redeemed.



A Data Candy receipt will print with the results of the transaction. If the variable EMV_PRINTOUT is present in the Auth slip layout, printing lines received from DataCandy will be printed.



If declined, a message will show the reason and error code DataCandy returns to the POS.



If the current balance is insufficient to pay the full order, the user can choose to partially pay by applying the remaining amount balance from the gift card. The unpaid balance will require a different form of payment to close the check

Issue/Reload Multiple Gift Cards

Using the Gift Card Wizard, the user can Activate and increment multiple cards. Create a check and open the gift card wizard from the Finish Form.

From the issue/reload examples above multiple gift cards can be used all at once. Each card will be Issued or Reloaded with the amount entered.

Note: each card loaded will all have the same monetary value loaded



Click on the button **Finish**. There will be a message showing the result of the request for each card.

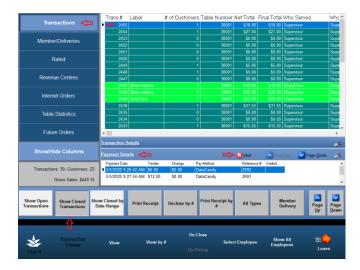


To redeem multiple cards, proceed as would be the case for any multipayment transaction

Cancelling a Gift Card Transaction Entry (Issue/Reload/Redeem)

To cancel any DataCandy entries go to the Transaction Viewer. The user can cancel payments on both open and closed transactions.

Click on either the button **Show Open Transactions** or **Show Closed Transactions** while the Tab **Transactions** is selected.



Both Activations and Increments will appear as negative entries while Redeems will appear as positive entries. Select the payment entry and click on the button Void to cancel it.

For closed transactions the user is asked to confirm un-close order first.



Then to enter the table the check will be assigned to after un-close. Select a table that is not already in use

A final confirmation.



Then the information on the result of the request.

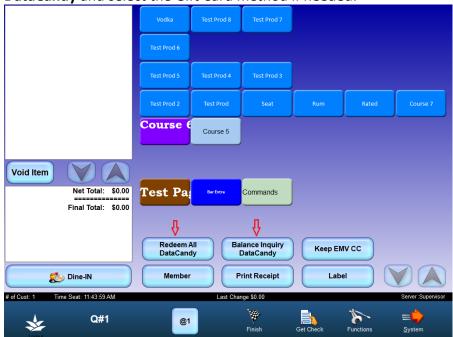
The user has the option to start using the transaction by clicking Yes to the following prompt.



Cash Remittance

Cash remittance is a function where by the balance on the gift card is wiped out and the money from that gift card is returned to the guest

Create an order or open an existing one. Click in the button captioned as **Redeem All DataCandy** and select the Gift Card method if needed.



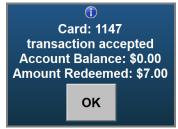
Next swipe the gift card.

Different localities have regulations in place restricting the amount that can be returned to the guest when a cash remittance is processed.

The DataCandy service will check those regulations and sends a message back if the request is not in compliance.



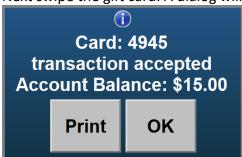
Or will show the amount approved and the remaining balance otherwise.



Balance Inquiry

Create an order or open an existing one. Click in the button captioned as **Balance Inquiry DataCandy** and select the Gift Card method if needed.

Next swipe the gift card. A dialog will show the current balance for the card.



Click on the button **Print** to get balance details printed.



Settle Batch

On settle batch the POS will bypass the Method of Payment named **DataCandy** and will approve it always.

Click on the button **Settle Batch** on the EOD screen, if active. The POS will return



Sample Request/Response Logging

Event Time: 1:57:22 PM Wednesday, April 8, 2020

Request from Pixel

<Authorization>

<GiftOperationType>3</GiftOperationType>

<CardNum>63608*******1147</CardNum>

<TransNum>2175</TransNum>

<MethodNum>2006</MethodNum>

</Authorization>

Event Time: 1:57:26 PM Wednesday, April 8, 2020

Response from DataCandy

MID=974482

PRG=ppd

TRX=bal

WSN=1

WAN=Unknown

TCN=10425

CID=63608*******1147

AID=29

BAL=0.00

BLT=0.00

LNG=en

RES=1

MSG=transaction accepted

